



# DANCE NURSERY RHYME + DANCE GAME

**Lesson Title: Safari Fun Lesson #2**

**Time for Lesson: 35 Min**

**Grade: JK/SK + 1**

## LEARNING GOALS

**What do you want the students to know or be able to do at the end of the lesson?**

- Rehearse, Retain and Recall the actions with lyrics to Five Little Monkeys
- Use dance as a language to represent the main ideas in Jungle Dance Game
- Practice the action songs and dance game motifs so that dancers can experience beat acquisition, movement patterns, and anticipate stop and go
- Explore body movements like jumping, twisting, reaching
- Explore locomotor patterns through animal sounds
- Explore movement phrases by connecting animal movements like a slithering snake and galloping zebra

## BACKGROUND KNOWLEDGE REQUIRED

**What prior knowledge and/or experiences need to be in place?**

- Go over Nursery rhyme actions jumping, bumping, calling, and finger wagging.
- Sounds and movements of the following animals: monkey, lion, elephant, owl
- Actions as follows for the game:
  - Crocodile - snapping of arms like its mouth
  - Frog - jumping
  - Giraffe - up on tip-toes with arm up high and hand like it head
  - Snake - a slithering motion with arms and body
  - Zebra - galloping

## CURRICULUM EXPECTATIONS

**Which expectation is the focus for your instruction?**

- Demonstrate basic knowledge and skills gained through dance
- Explore different locomotor and non-locomotor movements
- Utilize jungle animals as a springboard for movement
- Develop a dance language and use it as a way to represent action songs about the jungle and the animals that live there

## KEY QUESTIONS

- What are other ways the monkeys could move? Let's try that.
- What 2 or 3 steps can you put together from the dance game?
- What other animals could we have danced like in our Jungle Dance Game?

## EXTENSIONS

- Outline your 3 hand prints upside down and make a line of travelling elephants.
- Cut out a snake from paper and decorate it with beautiful shapes.
- Draw a jungle with 3 of your favourite animals that you danced today.

## INSTRUCTION

**How will the students develop the knowledge and practice the skills?**

### 8 MINUTES

**Introduction (How will you engage and motivate the students?)**

- Let's go over the movements you will need to do 5 Little Monkeys: jumping, falling off and bumping head, calling doctor, shaking finger
- Let's see if we can make some sounds like the following animals: elephant, monkey, lion, owl
- Let's go over the movements of those animals: elephant stomps, monkey swings, lion tip-toes, owl flaps
- Let's pretend we are asleep. Now awaken with jumps. Repeat with other movements.

### 8 MINUTES

**Intro Lesson on Steps (Describe the sequence of the lesson)**

- Before we go into the Nursery Rhyme Dance, let's see if we can sing and do the actions together. (See Teacher's Guide for lyrics)
- Let's now go over all the movements in the dance game:
  - Elephant - big stomping and marching movements
  - Monkey - swinging side to side
  - Lion - tip-toeing
  - Owl - flapping arms
  - Crocodile - opening and closing wide arms
  - Frog - jumping in different zones: up and down, forward and back, side to side
  - Giraffe - up on tiptoes with arm extended high like a neck
  - Snake - slithering arms and undulating body side to side
  - Zebra - gallop

### 9 MINUTES: SHOW MOSI + MOO FIVE LITTLE MONKEYS AND DANCE GAME

### 10 MINUTES

**Conclusion (How will you wrap-up the lesson?). Discussion:**

- What part of the 5 Little Monkeys was fun? Did you find the jumping hard? What else could the monkeys do instead of jumping?
- Where do you think all of these animals sleep? Does a zebra sleep in a tree?
- What kind of activities do you do before you go to sleep? Do you jump on the bed?
- What was your favourite part of the Dance Game?
- What did you like about it?
- If we played the game again, what other animals could we pretend to be?

## COMMENTS